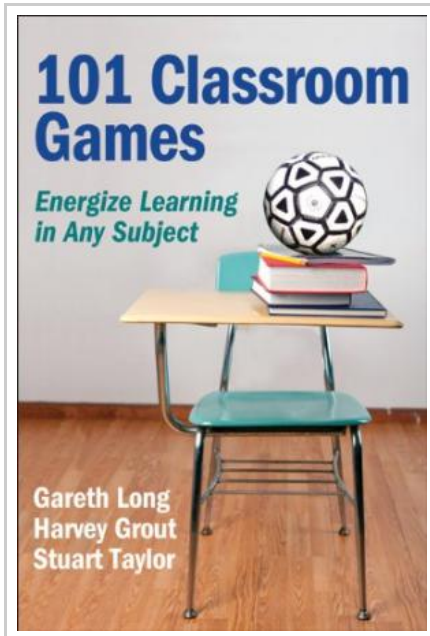




101 Classroom Games: Energize Learning in Any Subject

By Gareth Long, Harvey Grout, Stuart Taylor

Human Kinetics Publishers. Paperback / softback. Book Condition: new. BRAND NEW, 101 Classroom Games: Energize Learning in Any Subject, Gareth Long, Harvey Grout, Stuart Taylor, With "101 Classroom Games: Energize Learning in Any Subject," not only can you help your students improve their study skills, but you can also aid them in reviewing what they already know about a topic or subject, prepare them for formal and informal assessments, and see them embrace learning experiences as enjoyable. You never knew a game of Splat, Snap, or Howzat! could pack so much educational punch, did you? All 101 games in this handy book make learning memorable, fun, and successful. You can use them as effective starter activities, for the middle part of a lesson to reignite learning when you see the kids' eyes start to glaze over, or as complete activities to help you assess your students' learning. Each game provides you with - ready-to-go plans to implement the game and shorten your planning time; - stimulating lesson content with variations and progressions to suit your students' ages and abilities; - illustrations to help you understand how the game works; and - teaching points and prompts to keep the game fun,...



READ ONLINE
[2.1 MB]

Reviews

A top quality publication along with the font used was intriguing to read. I really could comprehend everything using this written e ebook. Its been designed in an remarkably straightforward way and it is only after i finished reading through this publication by which basically altered me, modify the way i believe.

-- **Cathrine Larkin Sr.**

Very useful to all of group of people. I actually have read through and so i am certain that i will planning to study yet again once again down the road. I am just very easily can get a satisfaction of looking at a created book.

-- **Mark Bernier**